Counter War

Use with Math with Someone

Concept	Compare numbers less than 10 using manipulatives as counters.
Materials Needed	 Each student will need the following: 10 counters (teddy bears, Unifix cubes, etc.) Deck of cards using only number cards 2–10 to share with a partner
Directions	 The basic premise of the game is similar to the card game War but uses manipulatives as concrete objects to help young learners compare numbers. 1. Shuffle the deck of cards and deal them equally between both players. Players keep their cards facedown in front of them in a single pile. 2. Players flip over their top card and place it in front of themselves. Each player counts out and places that many counters next to his or her card. 3. The player who has the larger number gets to keep both cards. Each player takes his or her counters back to use on the next round. If the numbers are equal, both players take their own cards and counters. 4. Players who run out of cards to draw from shuffle their winnings pile and continue play. Play continues until one player has no cards remaining.
Differentiate	To differentiate for struggling students, limit the cards to numbers 2–5. Students could also place manipulatives on a ten frame to help them visualize the numbers more easily. To differentiate instruction for advanced students, create cards 1–20 to compare larger numbers.

