# Math with Someone Brief

## **PHASE 1: FOUNDATION LESSONS**

Teach these lessons before launching **Math with Someone**:

- Sit closely
- Voice level
- Take turns
- Get started guickly and guietly
- Choose a successful spot to work
- Choose a partner
  Coaching or time
- Choose an activityWhat to do when you need help

## PHASE 2: LAUNCH

Use the 10 Steps to Teaching and Learning Independence to launch Math with Someone:

- Identify what is to be taught: Math with Someone
- Set a purpose: Create a sense of urgency
  - Helps us get better at math
  - It is fun
- Identify the behaviors of **Math with Someone** on I-chart. Sample I-chart:

Math with Someone better at math it's fun **STUDENTS TEACHER** Work on math the whole time Work with students Stay in one spot Get started right away Materials and voice are quiet Ignore distractions Work on math stamina

- Model most-desirable behaviors
- Model least-desirable, then most-desirable behaviors (same student)
- Students check in with their choices; teacher places students around the room
- Practice and build stamina

Persevere

- Stay out of the way; when necessary, confer and set behavior goals
- Use a guiet signal—come back to group
- Group check-in: "How did it go?" Graph stamina.

#### WHAT'S NEXT?

With remainder of time in math block, continue to build stamina with Math by Myself and Math Writing as students participate in two rounds of Math Daily 3, checking in before each round.

#### **MATH DAILY 3**

Math by Myself Math Writing

Math with Someone